



**EUROPEAN YOUTH
CHESS CHAMPIONSHIP 2021**
Open and Girls U18, U16, U14, U12, U10, U08

EUROPEAN JUNIOR CHESS CHAMPIONSHIP 2021
Open and Girls U20

Dates: 15-21 October 2021
Hybrid Venues

OFFICIAL REGULATIONS
TERMS & CONDITIONS
ORGANISER: EUROPEAN CHESS UNION (ECU)

1. PARTICIPATION

- 1.1 Each National Federations has the right to nominate up to 3 players per category: Open U20, U18, U16, U14, U12, U10, U08 and Girls U20, U18, U16, U14, U12, U10, U08. Federations have the right of a different distribution of the total of 42 spots between categories. Additionally, each National federation has the right to nominate the medal winners of European Hybrid Youth Chess Championship 2020.
- 1.2. European Chess Union has the right to accept and direct entries in case a National federation does not register players or in special cases.
- 1.3. Each National federation will appoint one team representative for the technical meeting and any communication during the event. A team representative cannot be accepted as arbiter.
- 1.4. The registration/ECU entry fee is 50 euros per player to be paid directly to ECU.
- 1.5. By signing in the tournament, the National federations and participants confirm to have read and accepted these regulations the terms and conditions of this championship.
- 1.6. The tournament will be FIDE rated with the condition of final approval by FIDE.

2. REGISTRATION

- 2.1. Registrations are made by the National Federation filling the special registration form and sent it to eocc@europechess.org
- 2.2. The players are registered and ranked by their FIDE standard rating.
- 2.3. Entry fees will be paid by National Federation to the ECU Bank account

Bank: Credit Suisse, Postfach 357, CH-6301 Zug

Account number: 1835105-42

Holder: European Chess Union

National Bank Code: 4835

BIC: CRESCHZZXXX

IBAN Code: CH3604835183510542000

Or with Credit Card here: Group payments:

<https://www.europechess.org/ecu-payments-donations/>

- 2.4. Deadline for registrations is the Friday 1st October 2021

3. SYSTEM OF PLAY

- 3.1 Swiss System, 9 rounds, rate of play 90 minutes for a game per player + 30 second increment after each move. **Default time is 30 min after the start of each round.**
- 3.2 A player may take a half point bye in a given round till the 6th round. It is only allowed once during the tournament if adequate notice has been given and is agreed to by the arbiter. Further exceptions from a round are possible with 0 points bye.
- 3.3 Each of the 14 categories is played individually with medals winners.
- 3.3. Tiebreaks
 - (a) Results of direct encounters between the tied players (If all the tied players have met each other, the sum of points from these encounters is used. The player with the highest score is ranked number 1 and so on. If some but not all have played each other, the player with a score that could not be equaled by any other player (if all such games had been played) is ranked number 1 and so on.),
 - (b) Buchholz Cut 1,
 - (c) Buchholz,
 - (d) The greater number of games played with black,
 - (e) The Greater number of wins.
- 3.4 Appeals can be submitted by 15 min after the end of each game by the teams'

representatives. The appeal must be accompanied with a fee of 200 euros according to the article B.11.5 of the ECU Tournament rules.

4. VENUE

4.1. All the players compete from the approved tournament halls per country.

Tournament halls selected and installed by federations and local organisers.

Each National federation may select up to 3 venues in 3 different cities which will be approved by the European Chess Union. In exceptional cases ECU may decide for more venues in one country.

4.2. Players may compete from another country venue after consultation between the Nationals' federations and ECU.

4.3. National federations shall use cable internet for all players and to have set up connection from two (2) different internet providers with automatic switching between the connections, if possible

4.4. In each playing venue the necessary number of venue cameras shall be installed to ensure ample supervision. Additionally, each player shall be supervised by a camera (notebook or external side camera).

4.5. In each playing venue, Zoom calls with screen sharing are mandatory. The event's Chief Arbiter shall be provided with all Zoom recordings.

4.6. The National health protocols shall be followed in each venue. In case of a positive covid19 case during the event, each National federation shall meet it according to the national protocols. The tournament cannot be interrupted.

4.7. The tournament will be played through Tornelo online platform

4.8. A detailed guide for the venues set up will be sent to National federations

5. SCHEDULE

Sunday	10-Oct	Technical Meeting	18:00 CEST
Monday	11-Oct	Arbiters Meeting	18:00 CEST
Thursday	14-Oct	Test of Venues	18:00 CEST
Friday	15-Oct	Opening Ceremony	15:00 CEST
Friday	15-Oct	Round 1	16:00 CEST
Saturday	16-Oct	Round 2	10:00 CEST
Saturday	16-Oct	Round 3	17:00 CEST
Sunday	17-Oct	Round 4	16:00 CEST

Monday	18-Oct	Round 5	10:00 CEST
Monday	18-Oct	Round 6	17:00 CEST
Tuesday	19-Oct	Round 7	16:00 CEST
Wednesday	20-Oct	Round 8	16:00 CEST
Thursday	21-Oct	Round 9	16:00 CEST
Saturday	23-Oct	Award Ceremony	18:00 CEST

*Tuesday 12-Oct & Wednesday 13-Oct optional test events for players: 18.00 to 19.00 CEST

6. FAIR PLAY RULES

- 6.1 In each playing venue, the fair play measures shall be applied according to the FIDE and ECU Anti Cheating regulations. Unless authorised by the arbiter, it is forbidden for anybody to use a mobile phone or any kind of communication device in the playing venue or any contiguous area designated by the arbiter.
- 6.2 Only Arbiters and players are allowed in playing halls during the rounds.
- 6.3 A player can be forfeited for violation of the Fair Play Rule by decision of the Chief Arbiter or Fair Play Panel. Screening of all games will take place with authorized by FIDE software.
- 6.4 Players must download and install ZOOM Client for Meetings from the link below: <https://zoom.us/download>. If a player is not logged into ZOOM at the published start time of the match or turns OFF the webcam could result in a loss of the game. Players should agree to be unmuted by arbiters, when needed for checking"
- 6.5 Players may use and classic chess boards during their play. Each player is responsible for moving pieces on his/her traditional board. The only allowed action on the traditional board is reproducing the moves played on the virtual board made by each side.
- 6.6 Players will play on default player's settings' "move confirmation" on Tornelo Platform. Player may deactivate the "move confirmation" on the time pressure on their own responsibility.
- 6.7 Players are allowed to move only to areas which are monitored by venue cameras except the rest rooms.
- 6.8 Players will inform arbiters to visit the rest room one by one. Arbiters shall monitor them till the entrance and check the rest rooms regularly with a metal detector. The rest rooms shall be only for players and arbiters.
- 6.9 In any case not described above, the FIDE and ECU online regulations are valid.

7. ADDITIONAL RULES

- 7.1. Server failure/downtime: In the event of a server failure or malfunction during the course ECU will take appropriate action according to the time of failure. Completed games are always valid.
- 7.2. In case of all players at a venue being disconnected during a round, the responsible federation is allowed to reconnect until their remaining time for the round has elapsed, in which case they lose on time. If the venue successfully reconnects, arbiters may adjust the clocks accordingly or restart games from 1st move.
- 7.3. The platform Tornelo has a “call the arbiter” button available for the players. The button stops the clock, and its only purpose is to call the Sector/Local Arbiter in some specific cases (threefold repetition, fifty moves, serious urgent cases) as in over the board games. Misuse of the button after the first warning could result in the forfeit of the game.
- 7.4. European Chess Union has no responsibility for technical problems arising during the Games at venues.
- 7.5. In any case not described above, the Arbiters will decide the course of action. Arbiters’ decisions can be appealed. The decision of the Appeals Committee is final.
- 7.6. European Chess Union has the right to change the schedule, update the regulations or decide for any matter that is not mentioned in the current regulations.

8. TOURNAMENT OFFICIALS

- 8.1. According to Art. 16.8 of the FIDE Online Chess Regulations, at least two arbiters will be appointed for each playing venue: a Local Chief Arbiter (LCA) and a Local Technical Arbiter (LTA). If there are more than 15 players in a playing venue, then one additional arbiter is required for every 15 extra players or part thereof. The local arbiters shall be FIDE licensed and able to communicate in English language.
- 8.2. National Chess Federation will appoint the local arbiters in the venues. The costs for local arbiters are in charge of National federation or/and local organisers. The local Arbiters refer to the Chief and Deputy Arbiters of the Championship and are part of the Arbiters team.
- 8.3. ECU will appoint additionally the central arbiters panel, the appeals committee, and the Fair Play Panel, (Annex_2) that will monitor and coordinate all events.

9. TITLES – PRIZES - QUALIFIERS

- 9.1 The first winner (gold medal) in each of 12 categories is the European Chess Champion 2021 in the respective category and will be invited player for European Youth Chess Championship 2022 as a special prize.
- 9.2 The first winners (gold medal) in Open U20 and Girls U20 is the European Junior and Girls Champions 2021 and will be invited (free accommodation) in the European Individual Chess Championships 2022 (qualifiers for FIDE World Cup).
- 9.3. The first 3 winners of each category will be awarded with e-medals.
- 9.4. The first 6 winners of each category (84 players) will be awarded with annual training Program (8 months) through the European Chess Academy program with Top Trainers.

Special Prizes:

- 9.5. The best 6 collective results in European Youth (one player per age category with the highest score per federation) decide the team winners and medalists in open and girls' section. The first 3 Team winners of each section will be awarded with e-medals
- 9.6. ECU Certificates will be available for all participants.