1. PARTICIPATION

1.1 Open to all European Chess Clubs. **32 Teams** will be accepted by priority and strength. ECU has the right to accept additional teams.

1.2. Each Team consist of 4 basic players, and one (1) reserve player.

1.3. The composition of teams is open without any restriction for the female players belonging to any FIDE member federation.

1.5. Each Team will appoint one captain/representative for the technical meeting and communication during the event.

1.6. Team entry fee is 150 euros

The entry fees are paid to the ECU Bank account or online through Credit/Debit cards.

1.7. By signing in the tournament, all teams and participants confirm to have read and accepted these regulations the terms and conditions of this championship.

1.8. All the teams and players are recommended to play with a club branded attire and background visible for the event’s livestream coverage.

1.9. Playing Server is Tornelo.com
2. REGISTRATION

2.1. Registrations are made by the Clubs through the online entry form. 
https://forms.gle/yyu1HkW265zZ88Pf7

Registrations are accepted till Friday 4th December 2020

2.2. The players are registered and ranked by their FIDE classic rating
(December 1st list) for the average Team rating.

2.3. Entry fees will be paid by the Clubs to the ECU Bank account

Bank: Credit Suisse, Postfach 357, CH-6301 Zug
Account number: 1835105-42
Holder: European Chess Union
National Bank Code: 4835
BIC: CRESCHZZXXX
IBAN Code: CH3604835183510542000

Or online with Credit Card. Exact link will be provided.

3. SYSTEM OF PLAY

3.1 Qualification groups of 8 teams Round Robin 7 rounds,
Final Group 8 teams, Round Robin 7 rounds, two first teams from each of the four qualification groups.
Time control: 15min + 5 sec per player.

3.2 Groups will be divided according the average classic rating of 4 basic players. FIDE December 1st, 2020 list will be taking in account.

- Group A: 1, 8, 9, 16, 17, 24, 25, 32
- Group B: 2, 7, 10,15, 18, 23, 26, 31
- Group C: 3, 6, 11,14, 19, 22, 27, 30
- Group D: 4, 5, 12,13, 20, 21, 28, 29

In case of less or more that 32 teams’ groups will be set accordingly

3.3 For the purpose of standings, the match points are valid, Match points
(2 for wins, 1 for Draws, 0 for Losses)

In case of tie between teams in a qualification or final group:

A. The results of the teams in the same point group according to Matchpoints
B. Total Game points
C. The sum of Sonneborn-Berger points, which is calculated as follows: the sum of game points against opponent multiplied by sum of the match point of the opponent. The highest number wins

3.4. For the **final group only**, the players who achieved the best performance rating on their respective boards shall receive gold e-medals. Silver and bronze e-medals shall be awarded to the second and third place winners. For this purpose, the players performance score is calculated if the player takes part in at least 70% of the rounds (for basic players) or 50% of the rounds (for reserve players).

3.5. In ECU teams’ competitions players may only agree to a draw after the 30th move has been made by black;

4. **SCHEDULE**

<table>
<thead>
<tr>
<th>Day</th>
<th>Date</th>
<th>Event</th>
<th>Time</th>
</tr>
</thead>
<tbody>
<tr>
<td>Friday</td>
<td>18 December</td>
<td>Captains Meeting</td>
<td>18:00 CET</td>
</tr>
<tr>
<td>Saturday</td>
<td>19 December</td>
<td>Opening Ceremony</td>
<td>14:00</td>
</tr>
<tr>
<td>Saturday</td>
<td>19 December</td>
<td>Rounds 1-3</td>
<td>14:30 - 17:30 CET</td>
</tr>
<tr>
<td>Sunday</td>
<td>20 December</td>
<td>Rounds 4-7</td>
<td>14:30 - 18:30 CET</td>
</tr>
<tr>
<td>Monday</td>
<td>21 December</td>
<td>Rounds 1-4</td>
<td>14:30 - 18:30 CET</td>
</tr>
<tr>
<td>Tuesday</td>
<td>22 December</td>
<td>Rounds 5-7</td>
<td>14:30 - 17:30 CET</td>
</tr>
<tr>
<td>Wednesday</td>
<td>23 December</td>
<td>Closing Ceremony</td>
<td>18:00 CET</td>
</tr>
</tbody>
</table>
5. FAIR PLAY RULES – ADDITIONAL RULES

5.1 For the purposes of this event, the playing area is defined as a room where a player has only the device that he uses for online play. Players may use a PC or Laptop during the games with a web camera. It is not allowed a 2nd device or any software/application to be open during the games.

5.2 Players will play under Arbiters observation in Zoom Platform.
Players have to download and install ZOOM Client for Meetings from the link below: https://zoom.us/download.

5.3 European Chess Union has the right to update the regulations or decide for any matter that is not mentioned in the current regulations.

5.4 Organising Committee have no any responsibility to technical problems arising to players during the games but will be able to pair any player for the next round.

5.5 A player can be forfeited for violation of the Fair Play Rule by decision of the Chief Arbiter or Appeals Committee. Screening of all games will take place.

5.6 Appeals will be examined by the end of each day according the article B11. of the ECU regulations. Decisions of the Appeals Committee are final.

5.7 Disconnections/ Server failure/downtime:

A. In the event of a server failure or malfunction during the course ECU will take appropriate action accordingly. In case of an interruption during rounds, the round will restart depending on the length of time of the interruption. All completed games are valid. The whole round may be rescheduled.

B. If a player’s disconnects during play, that player is allowed to reconnect until their remaining time has elapsed, in which case they lose on time. In exceptional cases arbiters have the right to judge any particular case and decide in a different way.

C. Stability of the connection is a responsibility of every player. A disconnection for any reason, other than in 5.7A is treated in the same way.

5.8. The platform Tornelo has a “call the arbiter” button available for the players. The button stops the clock and its only purpose is to call the arbiter in some urgent cases. Misuse of the button after the first warning could result in the forfeit of the game.

5.9 The default time is 15 minutes.

5.10 Three-fold repetition, 50 moves rules are declared a draw automatically.
5.11. It is obligatory for every player to share their screen and have their camera on at all times during every round. No other app or computer program should be running, other than Zoom and the browser with 1 tab open for Tornelo. Every player who does not follow these rules will receive an official warning via Zoom chat and their captain will be also informed. The player will then have time up until the start of the next round to follow the instructions of the arbiter, or he/she won't be allowed to start the next game.

5.12. In any case not described above, the Arbiters will decide the course of action. Arbiters decisions can be appealed. The decision of the Appeals Committee is final. Appeal in a written form (by email) can be submitted up to 10 minutes after the end of each round. The tournament will continue during the decision-making process.

6. **TOURNAMENT OFFICIALS**

ECU will appoint the Arbiters and the Chairman of Appeals Committee of the event.

7. **TITLES – PRIZES - QUALIFIERS**

7.1. The first Team is the European Women's Club Cup Champion 2020 and will receive the "Coupe Princesse Charlène" during the opening ceremony of the 2021 European Women's Club Cup. The second and third team wins the silver and bronze e-medals – Final Group.

7.2. **Money Prizes for Team Winners** (7000 euros) of **Final Group**:

- **1st Winner Team**
  2500 euros
- **2nd Winner Team**
  2000 euros
- **3rd Winner Team**
  1500 euros
- **4th Winner Team**
  1000 euros

7.3. Individual e- Medals are won by 1st, 2nd, and 3rd place of each board of final Group
7.4. The first winner of each Board of final group will receive 200 euros (5 x 200) management and staff have responded to the challenge of team spirit and morale in the workplace.

7.5. ECU Certificates will be available for all Teams and players

7.6. All the prizes awarded by tiebreaks and are not shared.